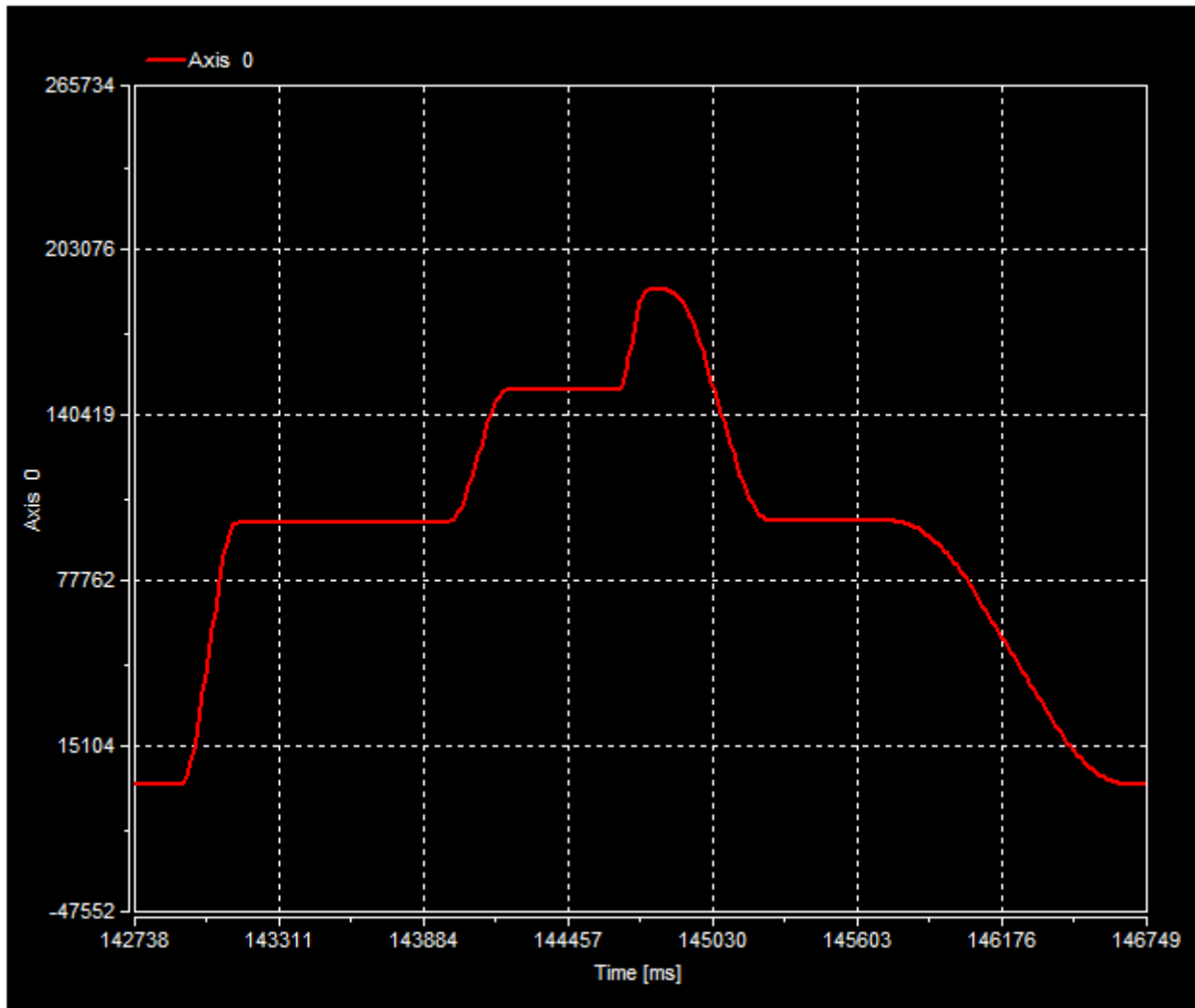


	.....	1
TEST	.....	1
CodeView	.....	5

# List Motion (Custom Velocity)

x

가 , .

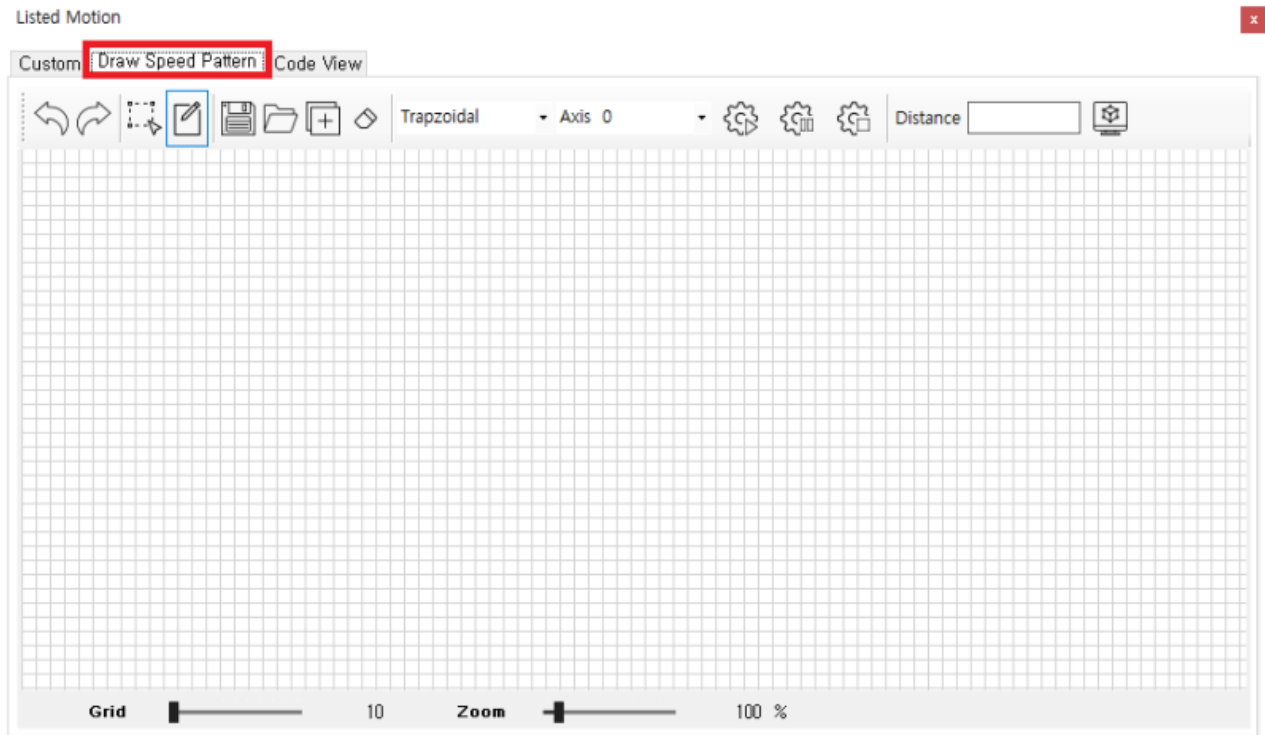


TEST

\* 1.5.0.10

IDE

가



- ListMotion **Draw Speed Pattern**



- **Draw** Drawing
- , 0
- 가 .



- (1) 가 가 .
- (2) .



• **Select(1)**

- 
- 
- 

가  
**Remove(2)**



• **Grid(1)**

- ( ) Grid , Drawing 가 가 가 Grid
- Grid Drawing 가 , .
- Grid

• **Zoom(2)**

• **Sync Distance(2)**

- Grid



• 1 : SpeedPatternType . Trapzoidal .

• 2 :

• 3 : ListMotion .

• 4 : ListMotion .

- 5 : ListMotion

### CodeView

Listed Motion ✖

Custom Draw Speed Pattern **Code View**

```

C++
public Void ListMotionTest()
{
    ec.ecmLmCtl_Begin(0, 0, 1, 0, ref errorCode);
    ec.ecmLmCtl_ClearQue(0, 0, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 0, 170, 170, 262, 727272727273, 0, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 0, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 93, 5, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 170, 170, 170, 0, 0, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 1, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 238, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 170, 110, 170, 0, 255, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 2, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 56, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 110, 110, 110, 0, 0, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 3, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 66, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 110, 240, 240, 624, 0, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 4, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 87, 5, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 240, 240, 240, 0, 0, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 5, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 216, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 240, 130, 240, 0, 880, ref errorCode);
    ec.ecmLmCfg_SetStepId(0, 0, 6, ref errorCode);
    ec.ecmSxMot_MoveStart(0, 0, 55, 5, ref errorCode);
    ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 130, 0, 130, 0, 187, 777777777778, ref errorCode);
}
  
```

- ListMotion **CodeView(2)** Code

\*

From:  
<https://www.comizoa.com/info/> - -

Permanent link:  
[https://www.comizoa.com/info/doku.php?id=application:comiide:motion\\_advanced:listmotion\\_customvel&rev=1607047557](https://www.comizoa.com/info/doku.php?id=application:comiide:motion_advanced:listmotion_customvel&rev=1607047557)

Last update: **2024/07/08 18:23**